

## Around the World



### Age Groups

Elfin (6-9)

Pioneer (10-12)

Venturer (13-15)

### Materials

Whoever is leading the game will want questions and answers written down - you may want to theme these to complement a topic or issue you have been learning about

Tarps/groundsheets for each household group

Everyone to bring their own hand sanitiser, water bottle and snack.

### Session Overview

On arrival groups to sit on separate, distanced groundsheets.

When all have arrived have a quick newsround where everyone can share from their space what they have been up to in the past week/since you last met.

Play a game of [Riverbank](#) or something similar to get everyone energised.

Play Around the World - instructions below

Sing Link Your Hands Together - only holding hands with those from same household

### Instructions

Around the World is basically a twist on a quiz. With all households on their groundsheets you will need to get everyone sitting in one big circle, as you were for news.

Choose which point in the circle you are starting from and ask the first two people to stand up.

The leader reads out a question and the first person to answer correctly stays standing. (if this gets complicated they could make a noise before they answer/do an action).

Next ask the third person from the circle to stand up. The leader should ask the next question to them and the person still standing. Again the first correct answer stays up and you continue around the circle until you have asked questions all "around the world."

Take it further - could the young people make up questions for others in the group to send all around the world?